

# Particle Physics, 10 000 times faster

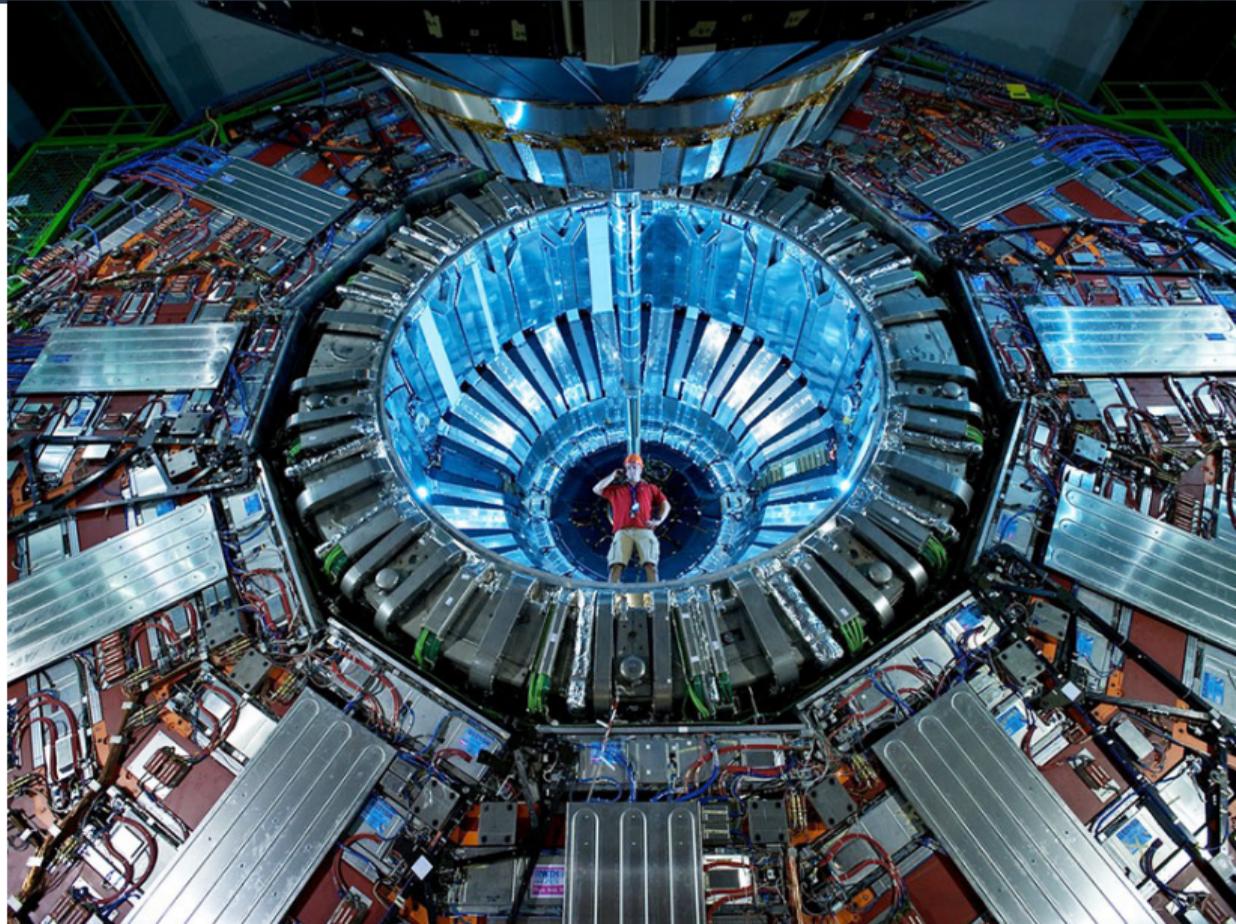
Jim Pivarski

Princeton University – DIANA

September 30, 2017

The goals are academic:  
to explore strange new  
phenomena; to seek out  
new particles and new  
interactions. . .

The scale is industrial:  
billion dollar hardware,  
planning on decadal time-  
scales, millions of lines of  
code. . .





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## CERN Data Centre passes the 200-petabyte milestone

by *Mélissa Gaillard*

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- Engineering
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- How a detector works
- more »

Posted by Stefania Pandolfi on 6 Jul 2017.  
Last updated 7 Jul 2017, 11:18.

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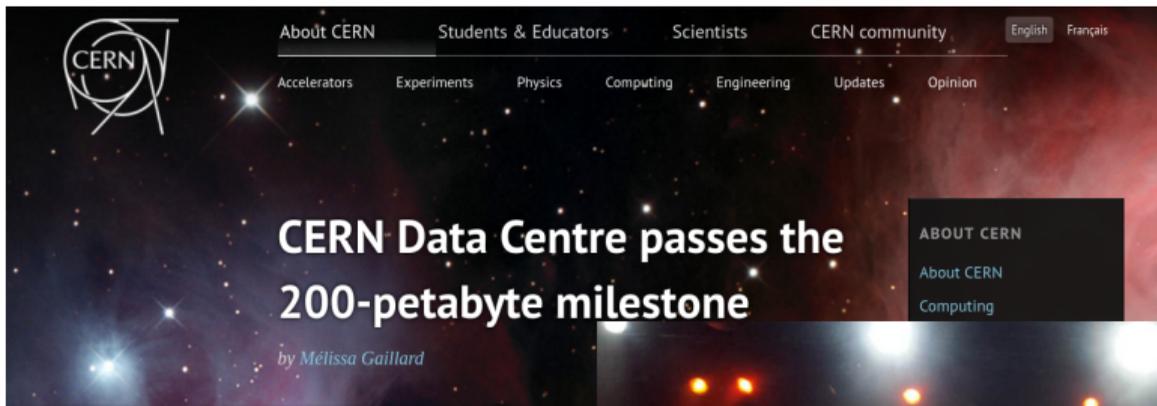


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21 Sep 2017

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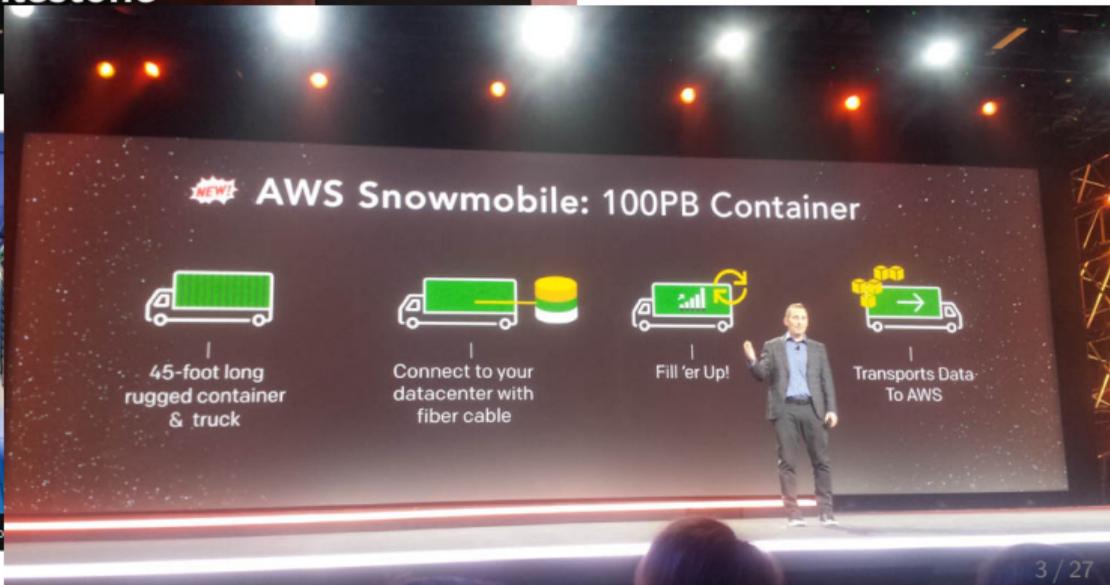
[Detectors: unique superconducting magnets](#)  
20 Sep 2017



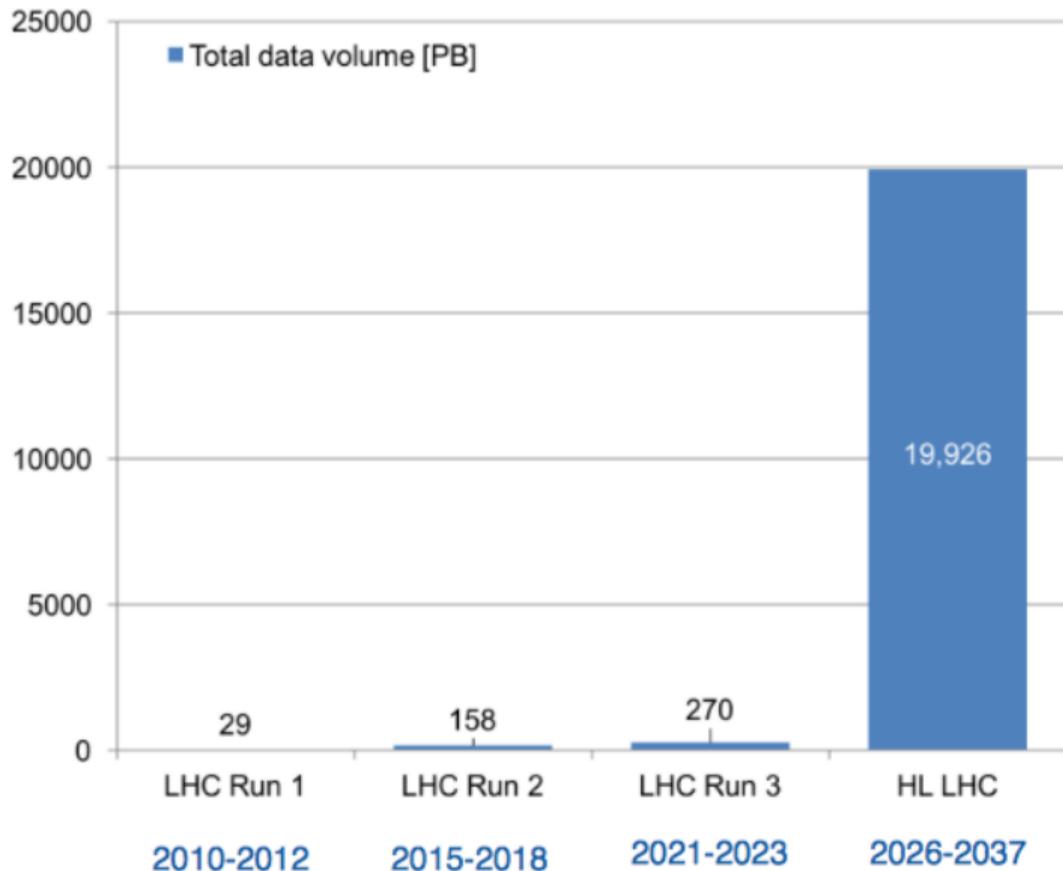
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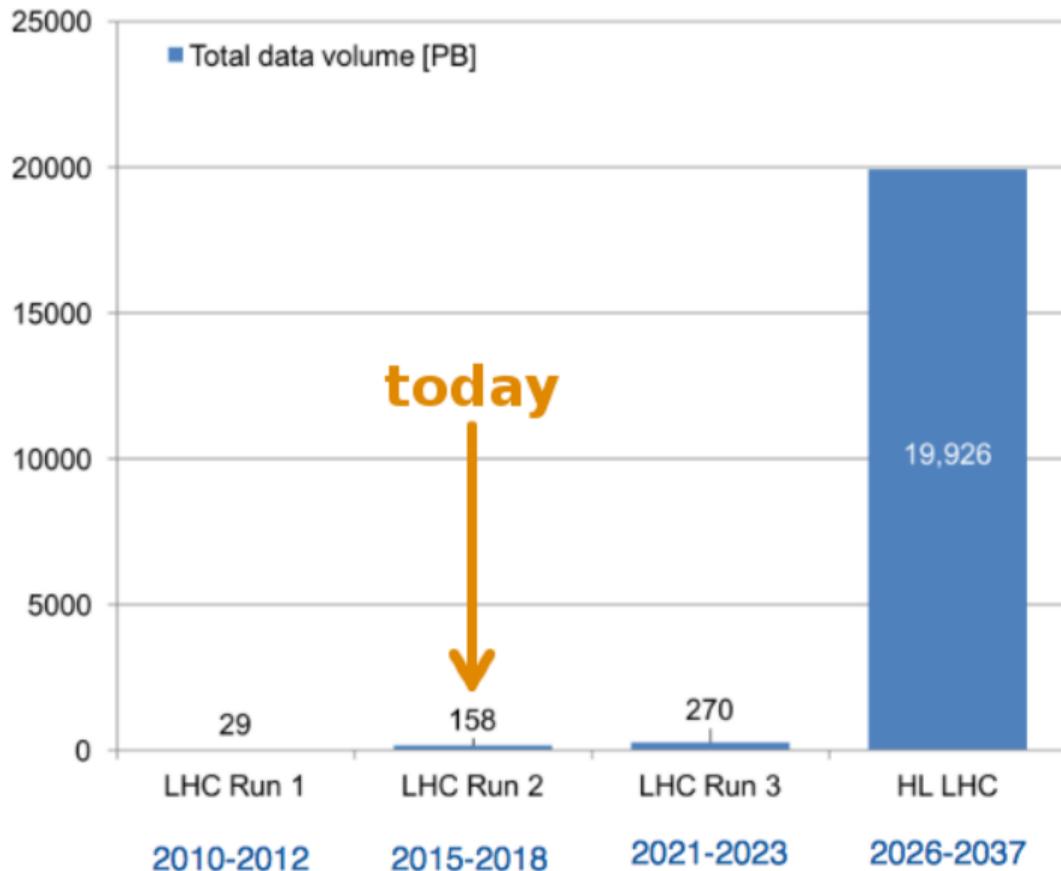
CERN's Data Centre (Image: Robert Hradil, Mo

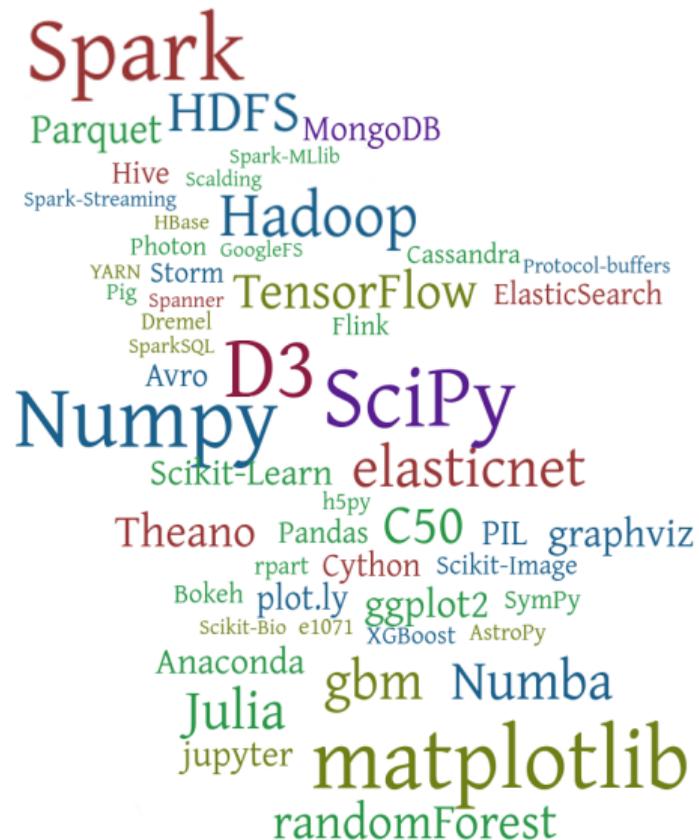
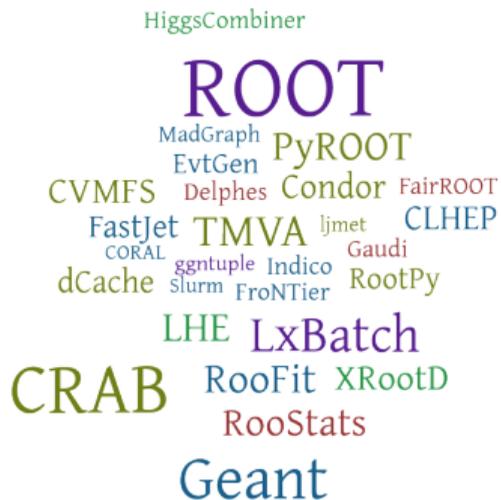


On the third hand, it will be getting bigger...

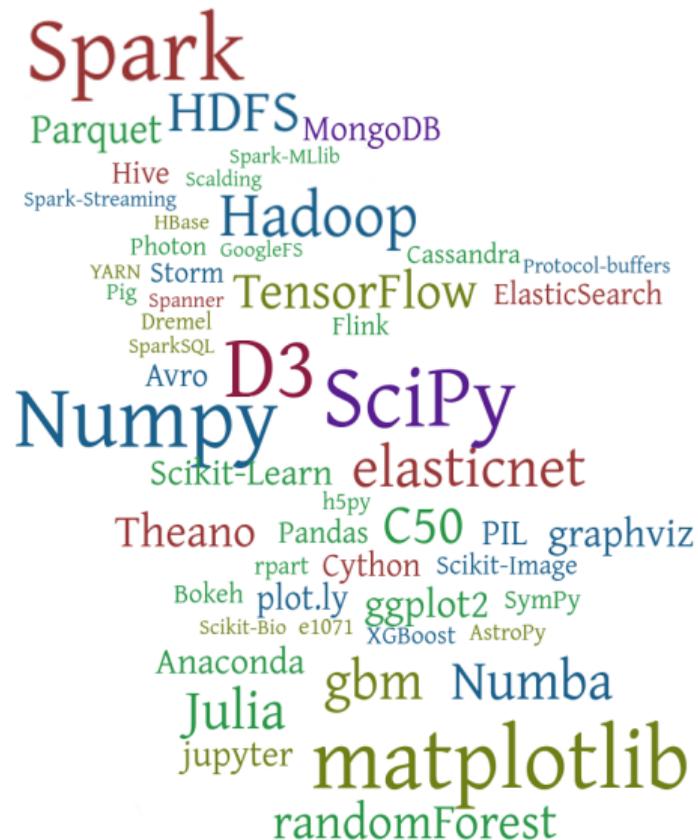
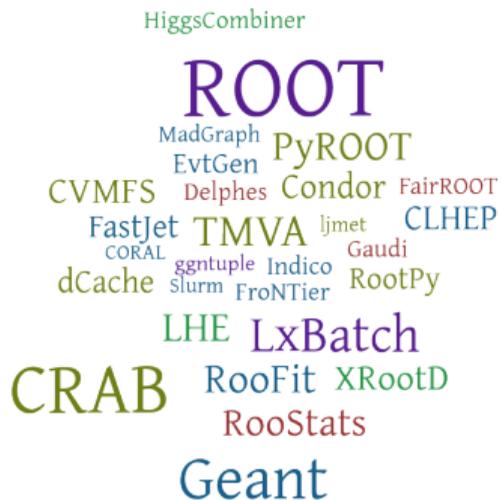


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Our software developed ~~outside~~ before the big data ecosystem  dianahep





The obstacles are not just *accidental*— artifacts of technology choice (e.g. C++ in particle physics and Java in the Hadoop/Spark world).

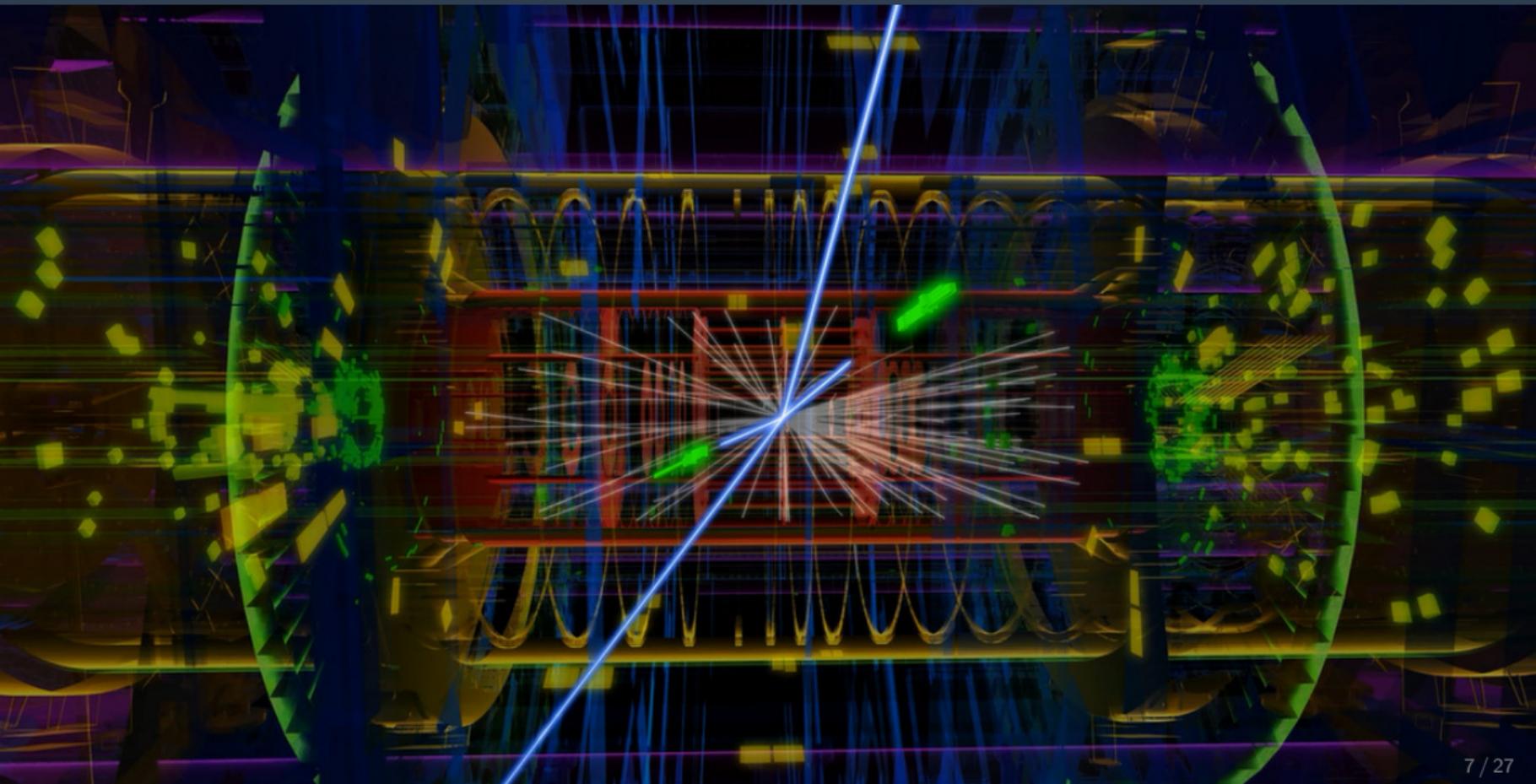
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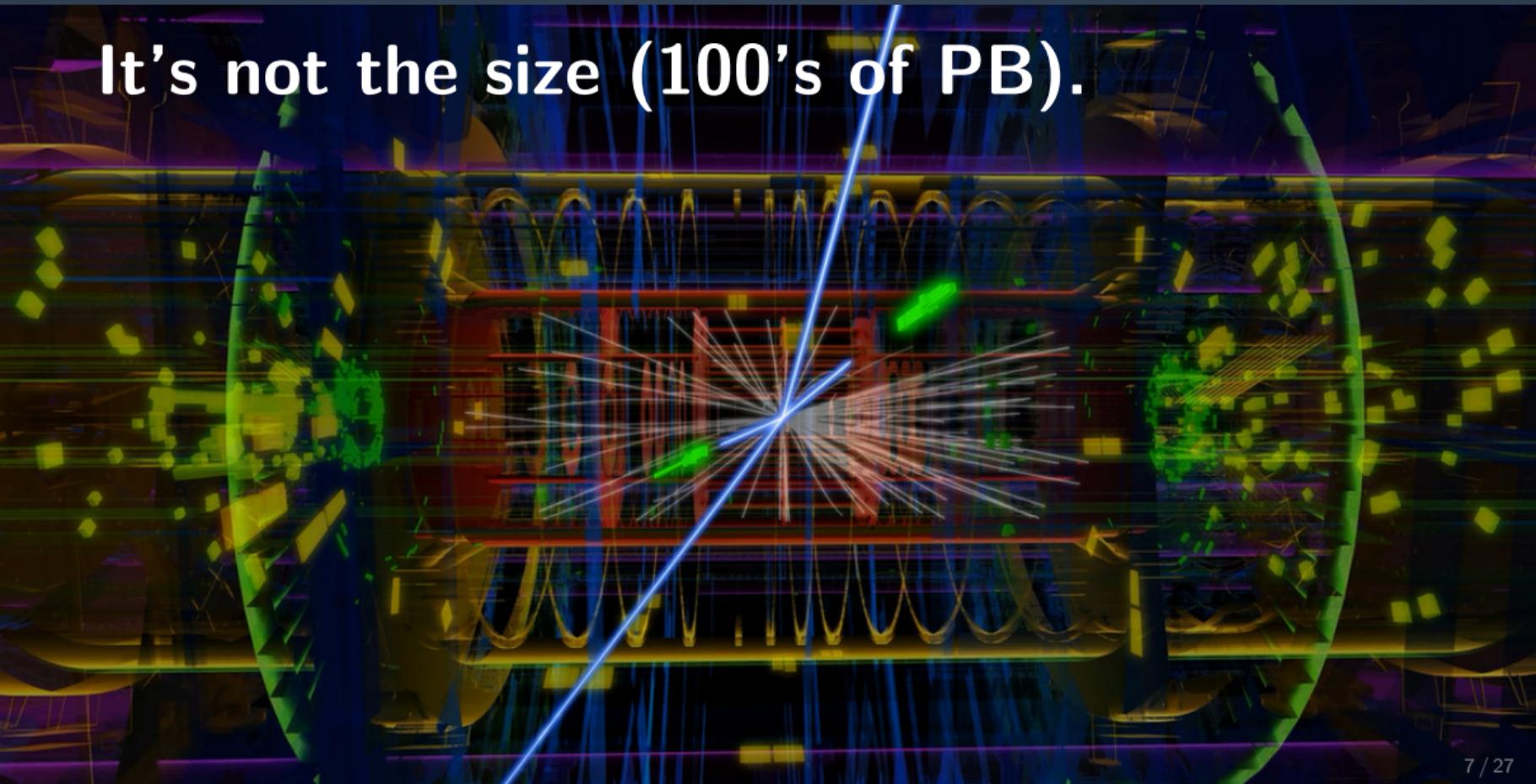
This represents an opportunity on both sides: alien civilizations that evolved on different planets can learn a lot from each other!

So, what is unique about particle physics data?



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**This picture represents one "row" in our data "table."**

Why are “row” and “table” in quotation marks?

Because our data are stored in files, not databases.

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# Why?

Our data are deeply nested  
and cross-linked

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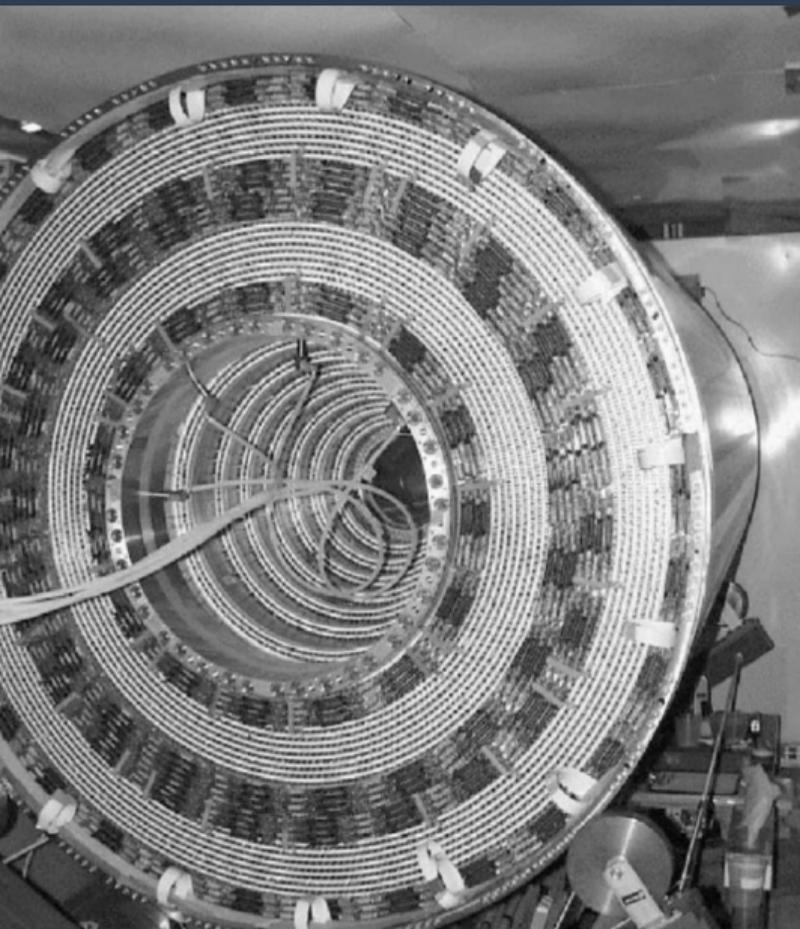
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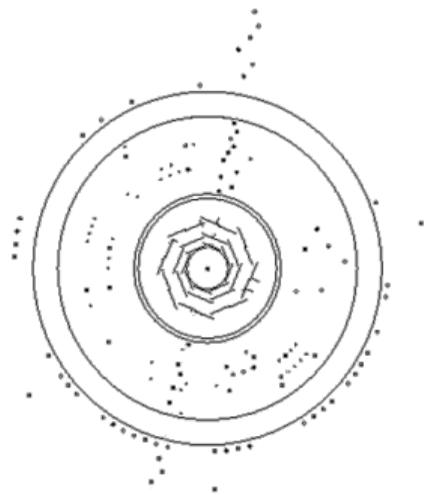
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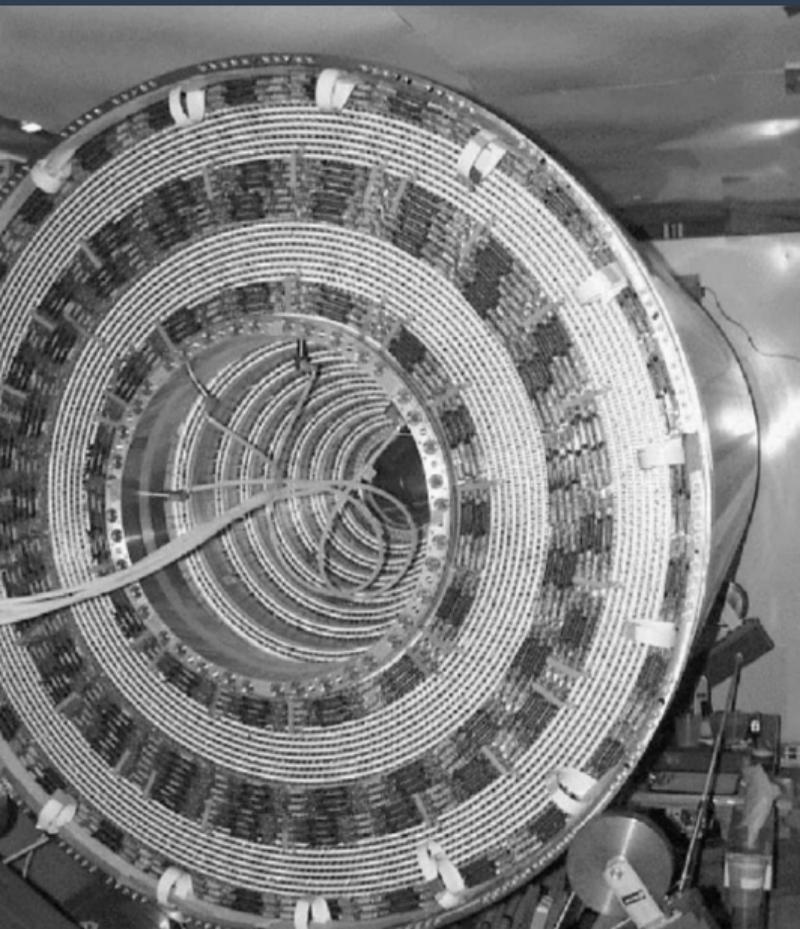
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To give a sense of the problem, I'll walk through the steps of an analysis.

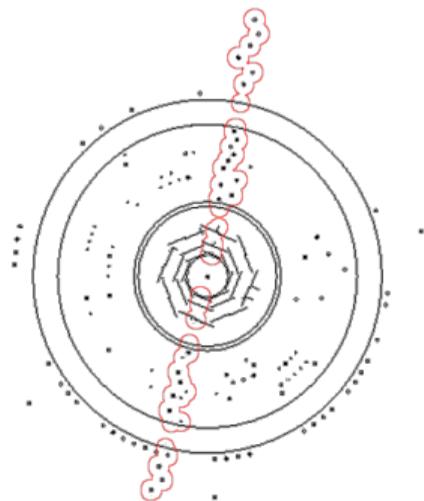


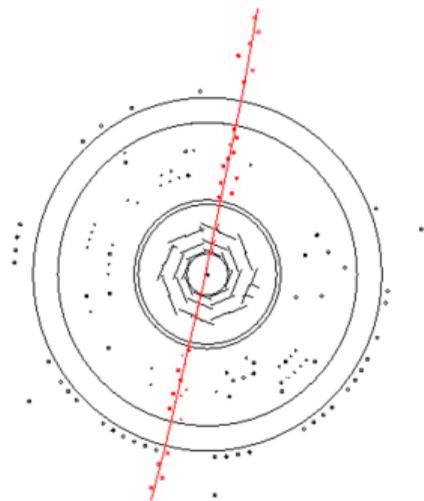
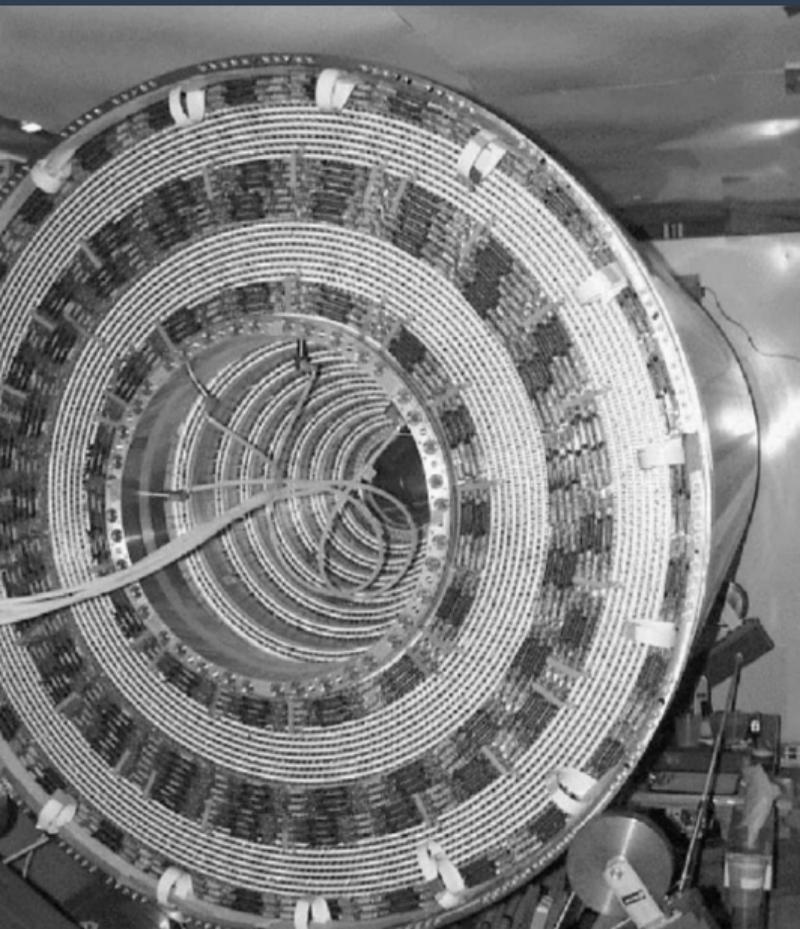
Can you see the particle tracks?

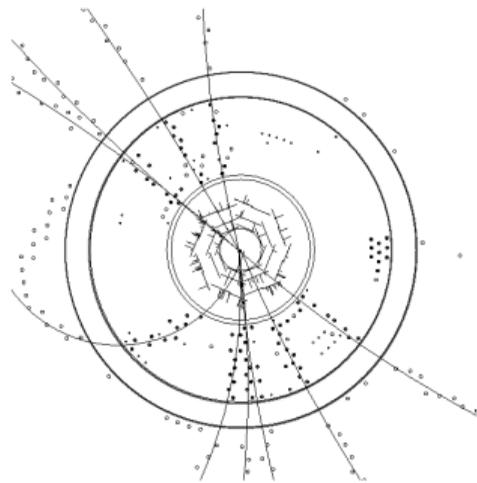
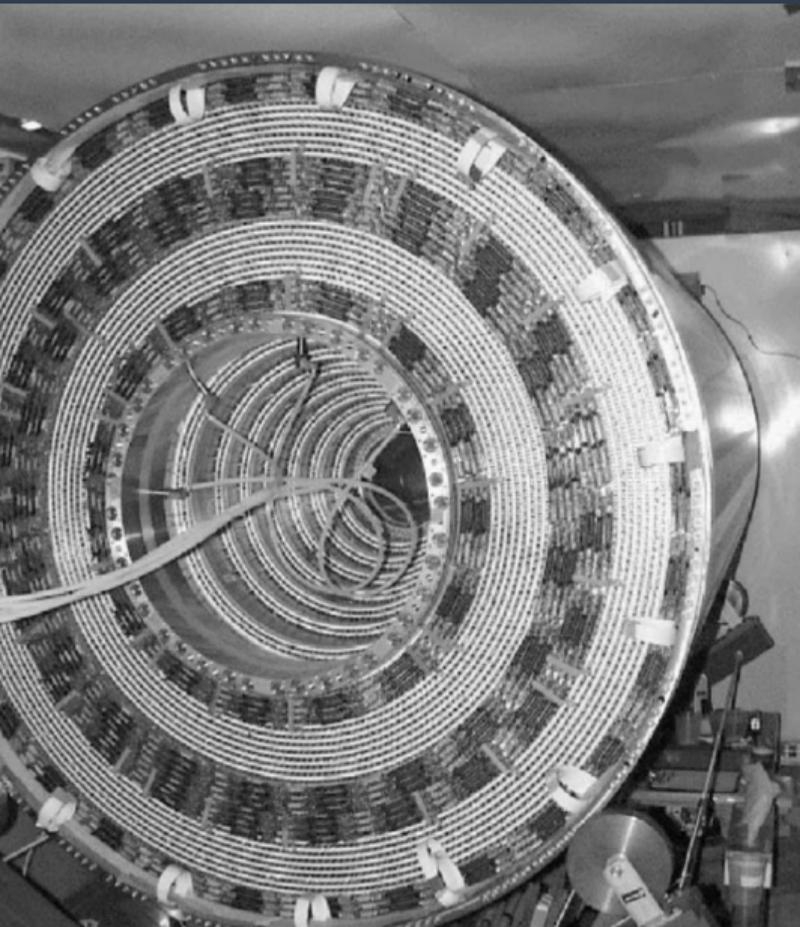


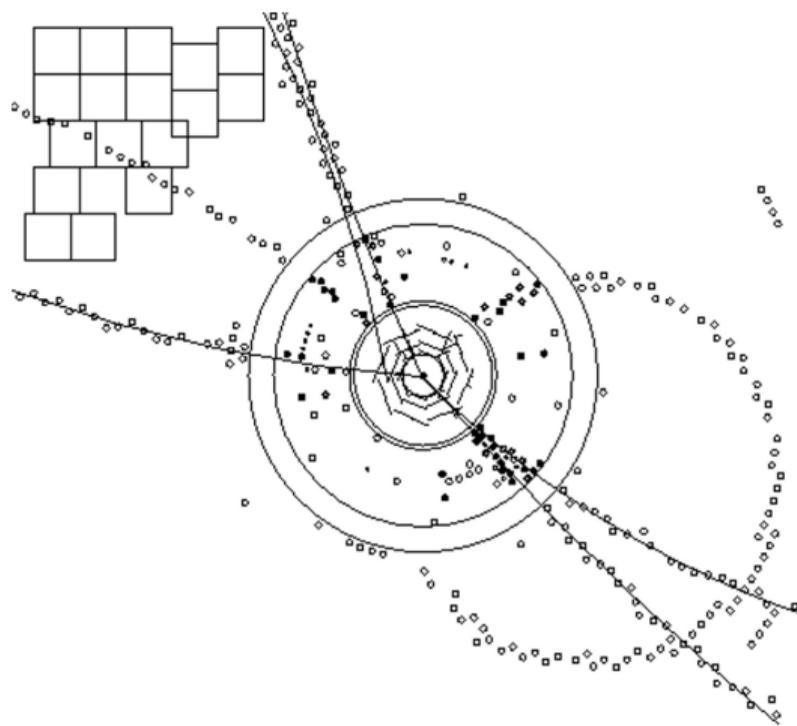
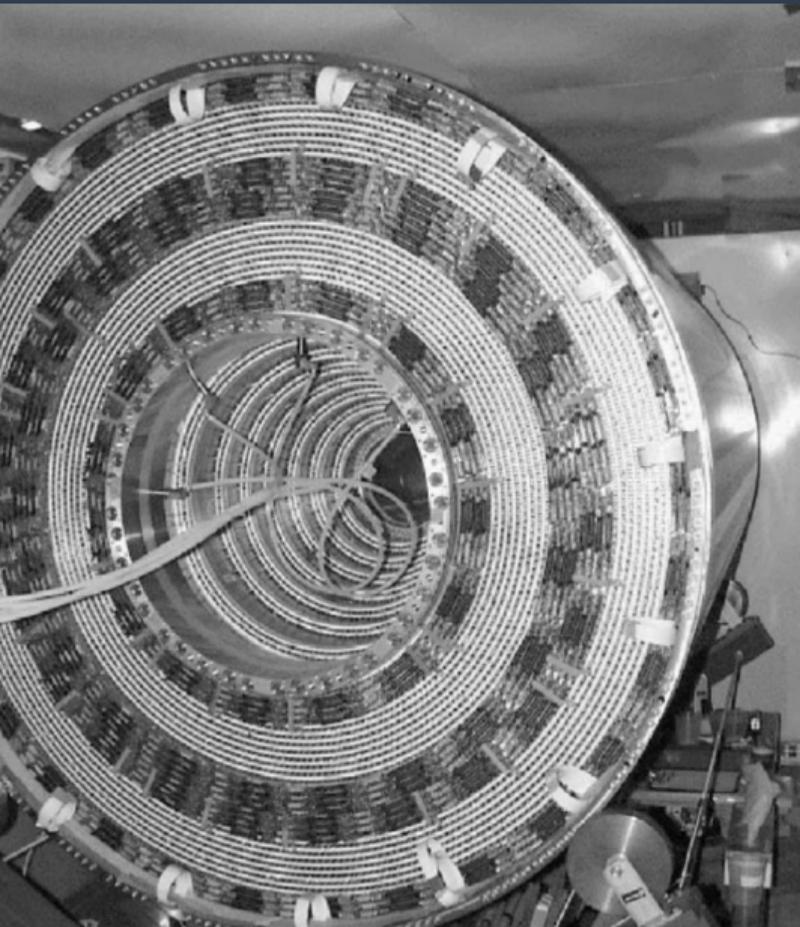


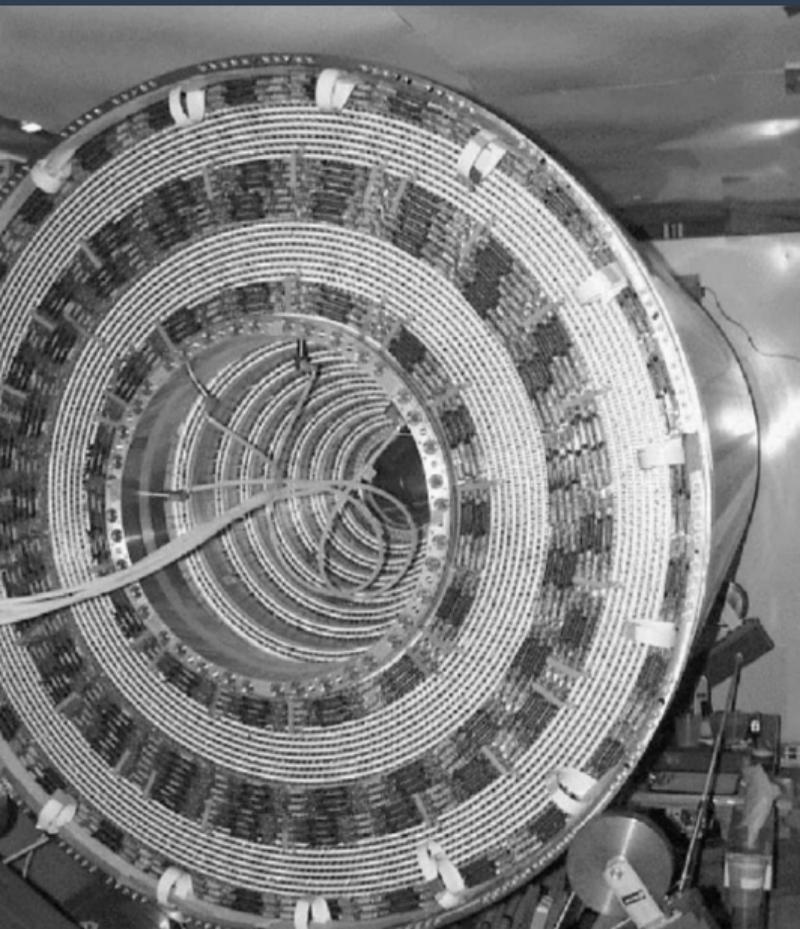
How about now?



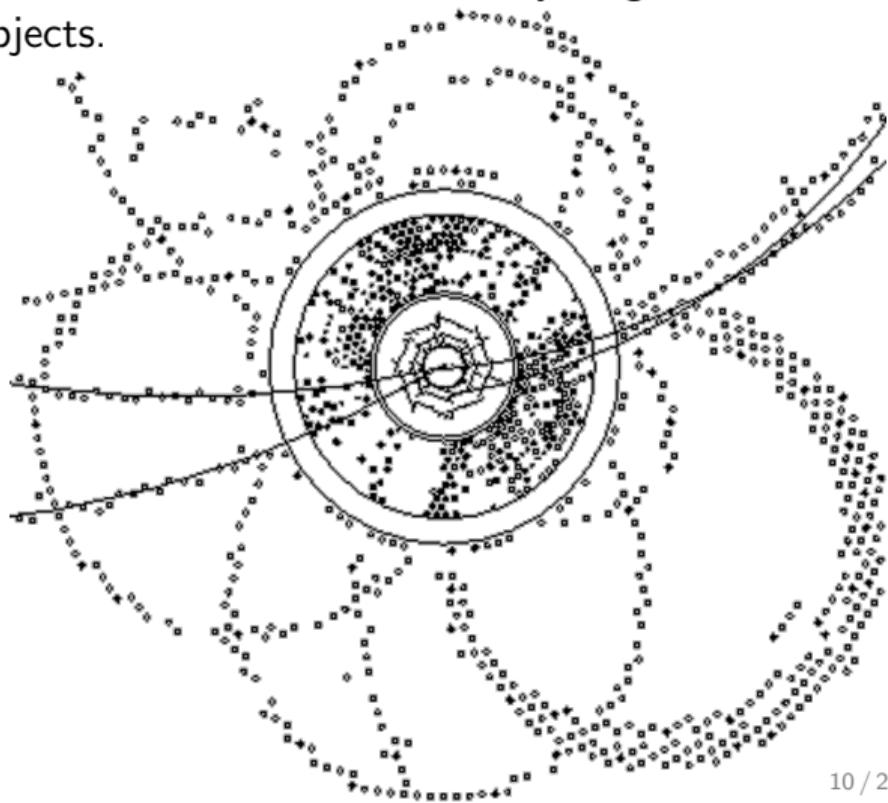




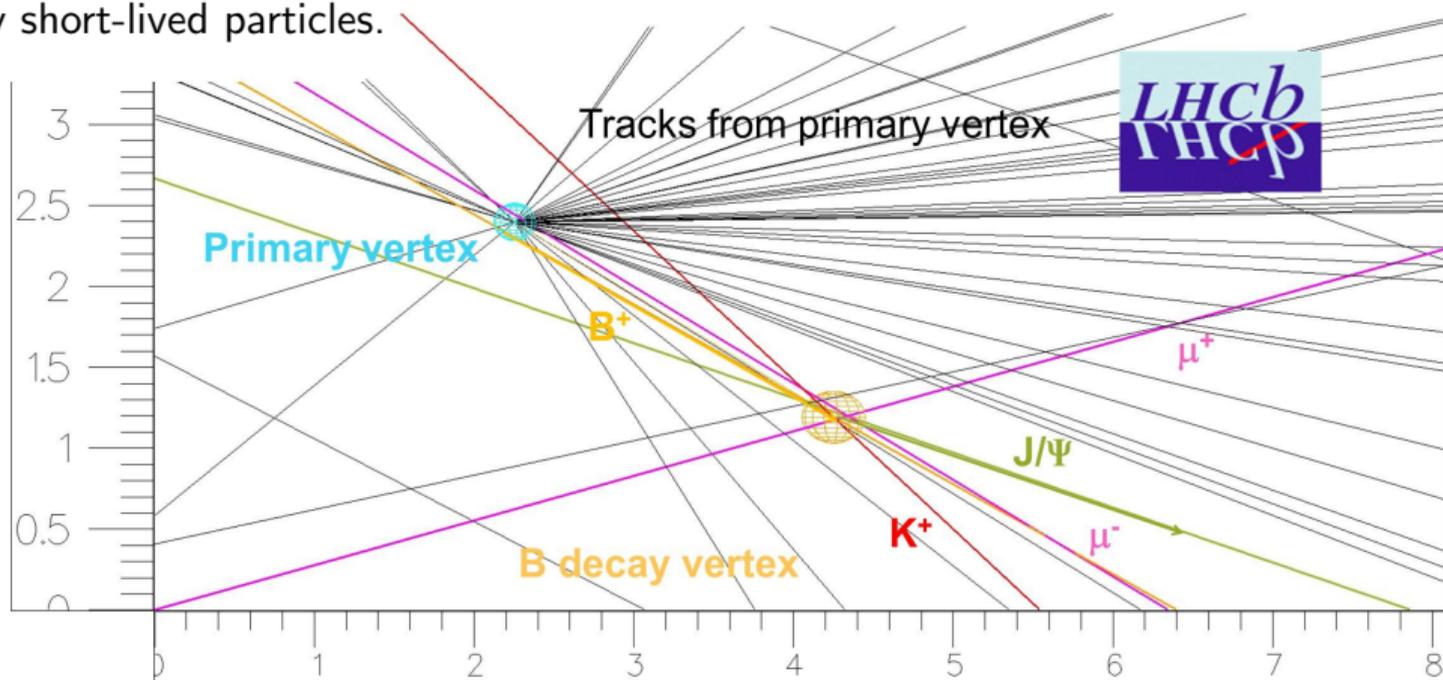




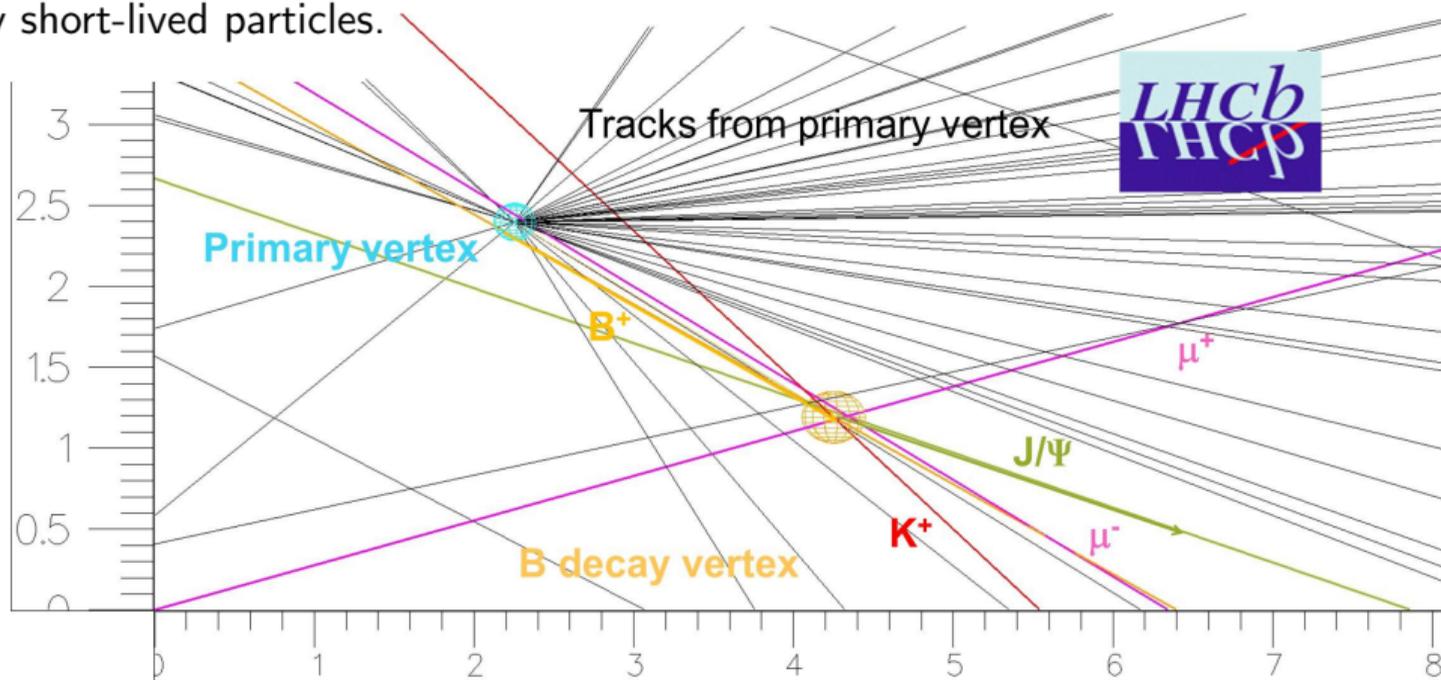
Raw data could have been a (sparsely filled) table, but tracks are an arbitrary-length list of objects.



Tracks are long-lived particles (on the nanosecond scale) that came from the decay of very short-lived particles.

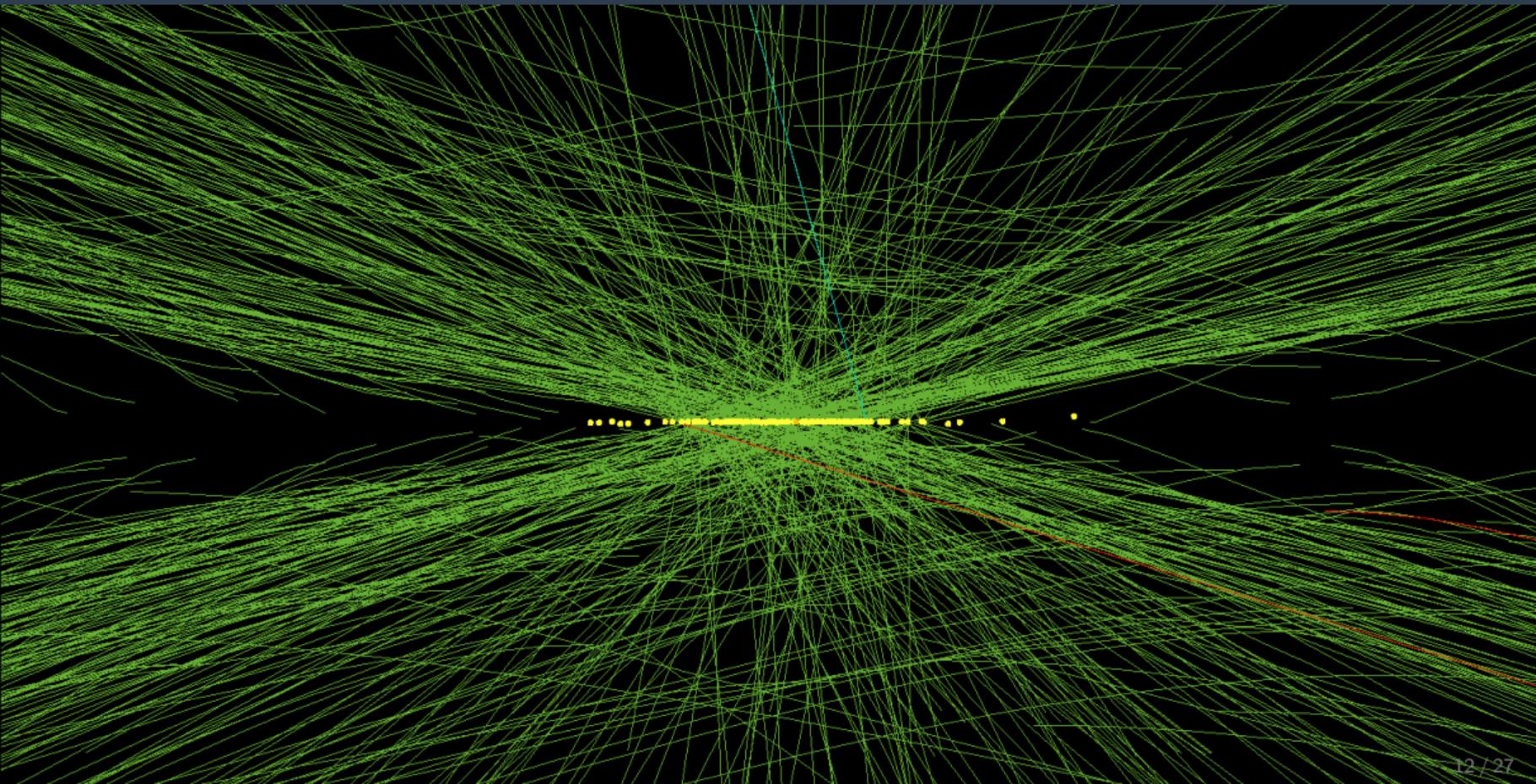


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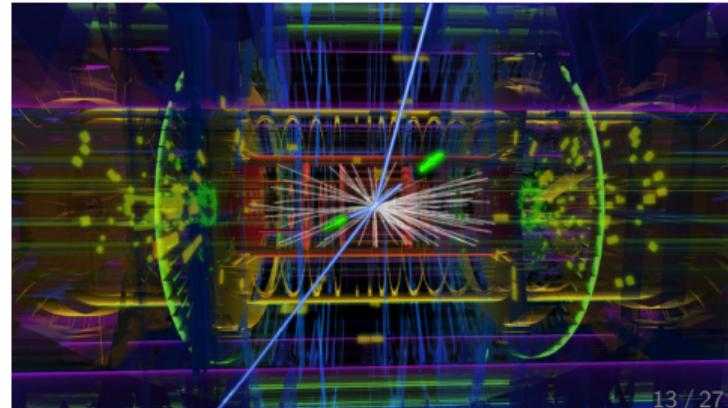
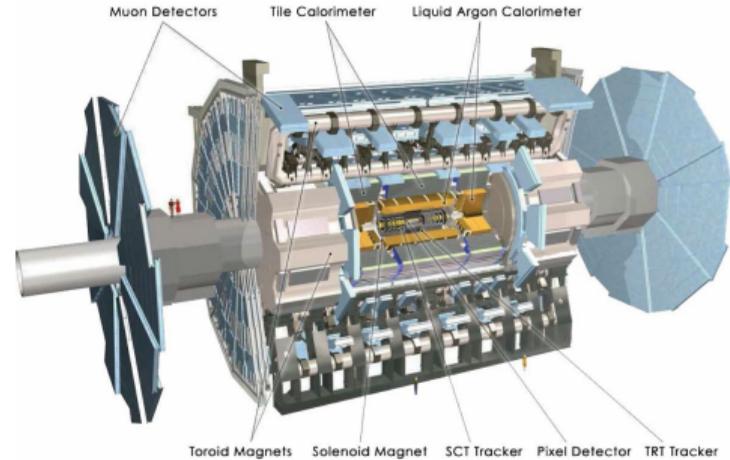
Tracks have structured associations with one another, and those associations are not certain: flexibility has to be carried through to the final analysis.

And there are a lot of combinations to consider. . .



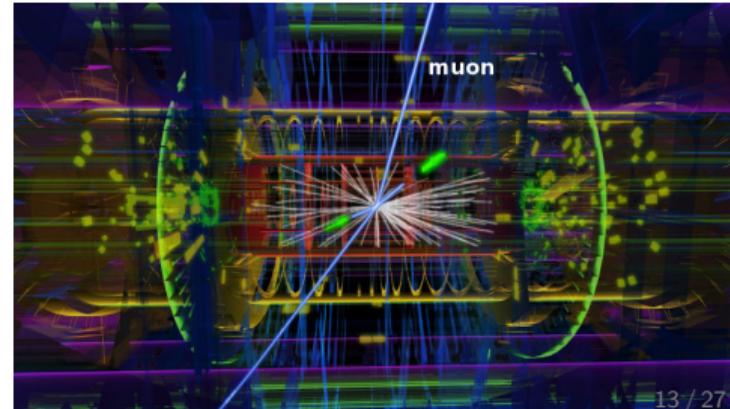
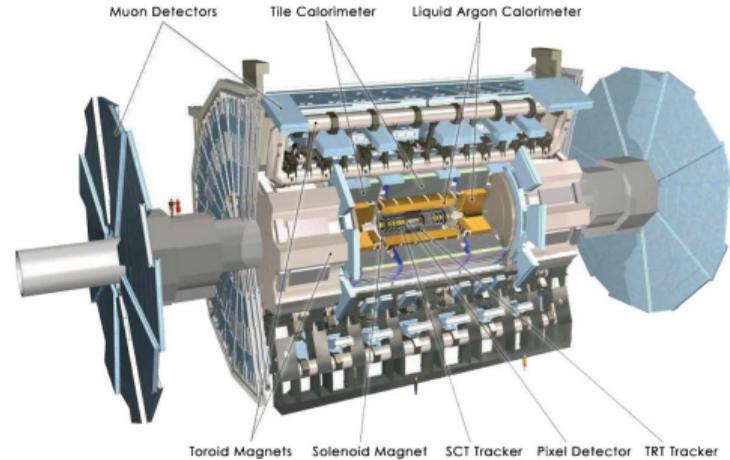
Suppose there's a particle called "Higgs" that would decay into two "Z bosons," each of which decays into two electrons or two muons.

$$H \rightarrow ZZ \rightarrow e^+ e^- \mu^+ \mu^-$$



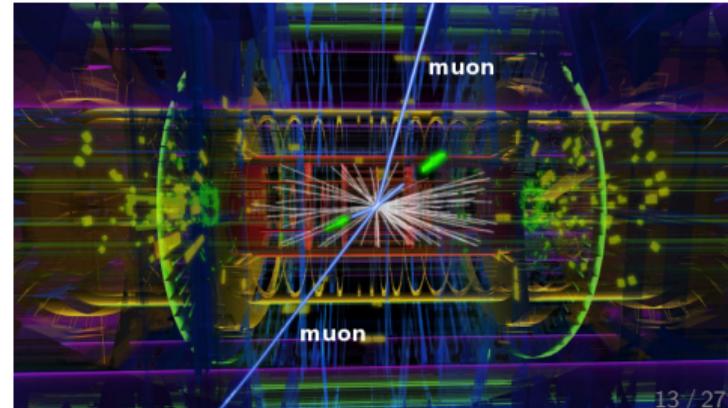
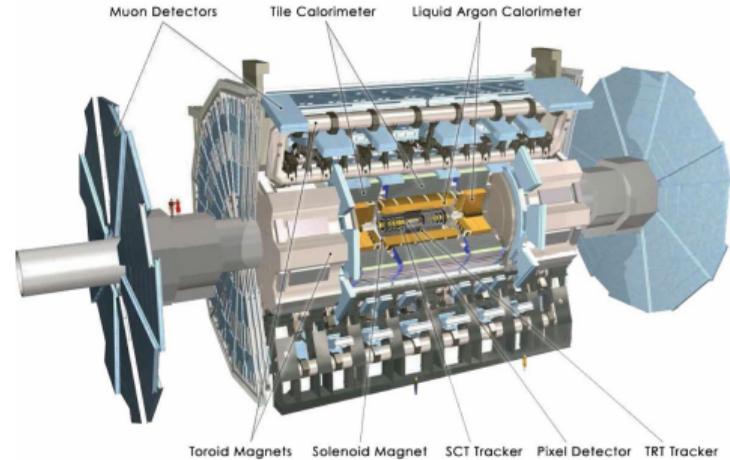
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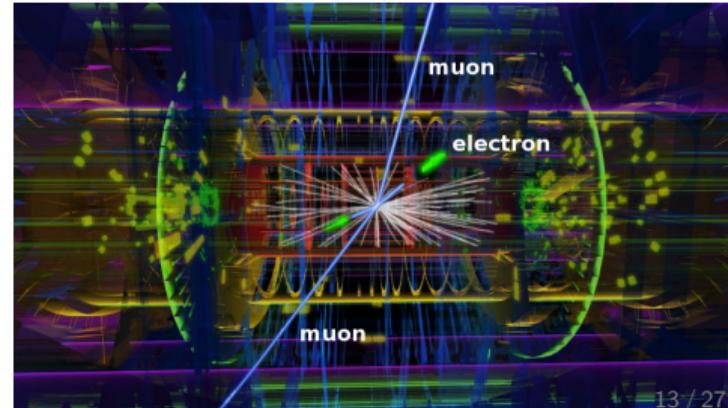
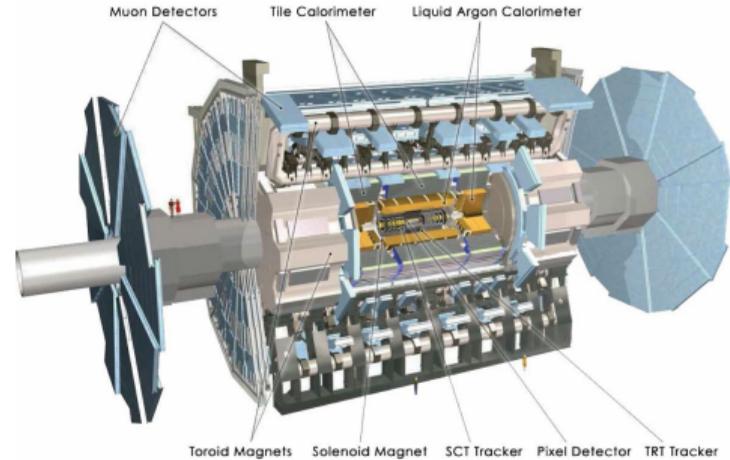
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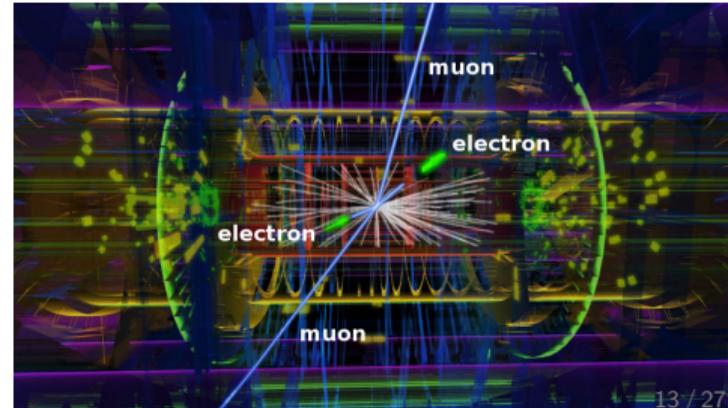
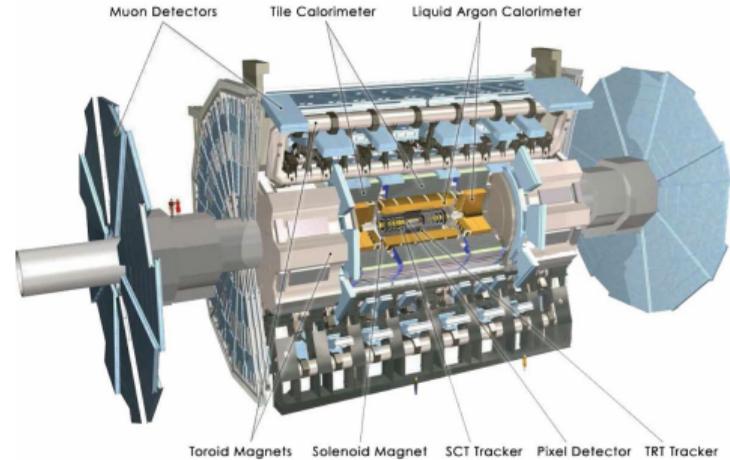
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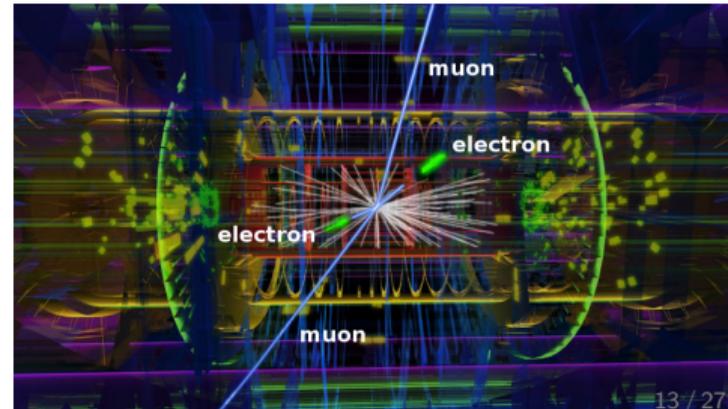
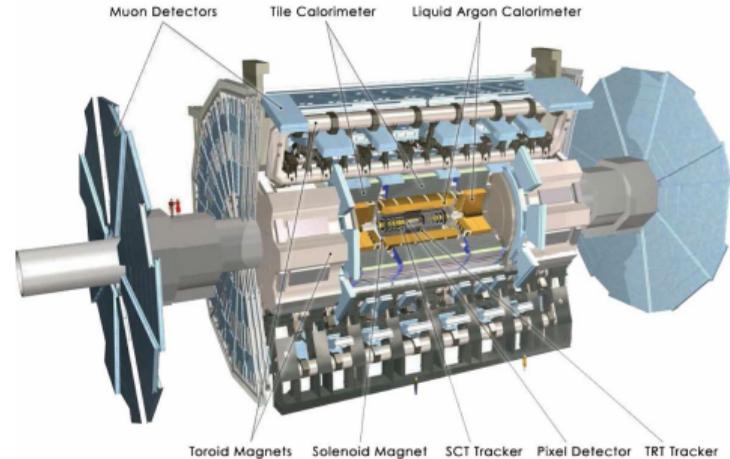
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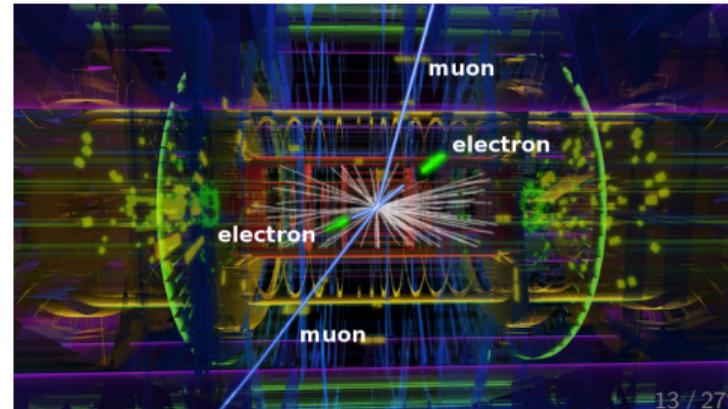
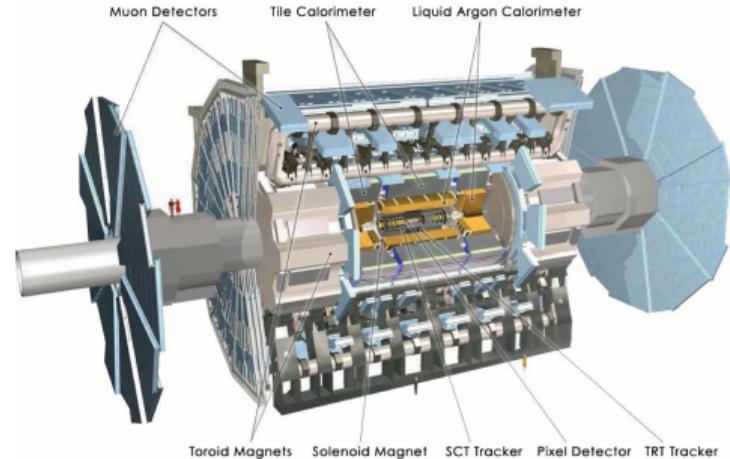
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$$H \rightarrow ZZ \rightarrow \underbrace{e^+ e^-}_{\text{electron pair}} \mu^+ \mu^-$$

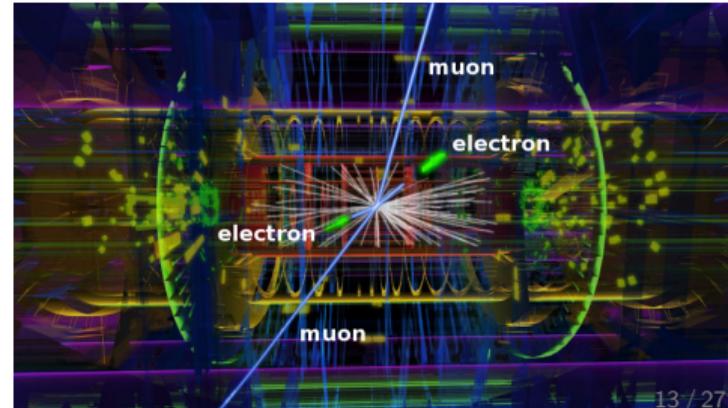
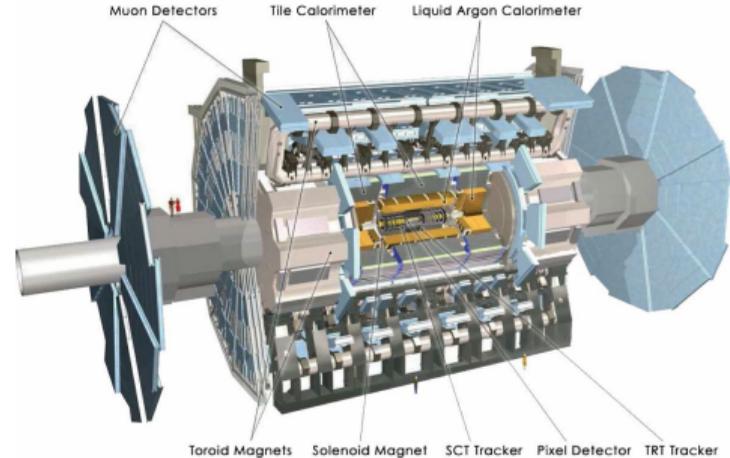
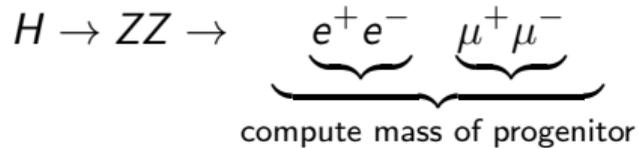


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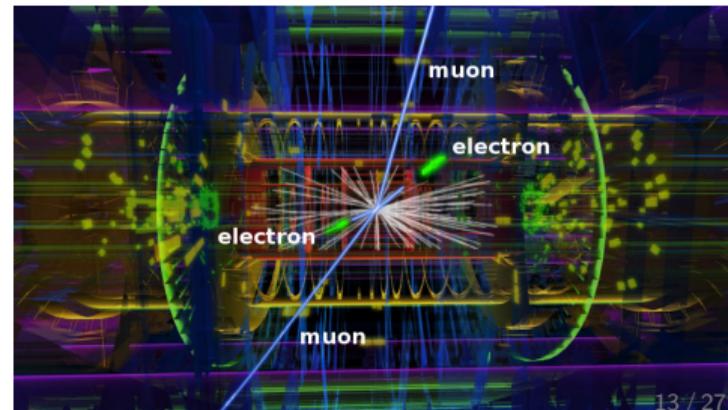
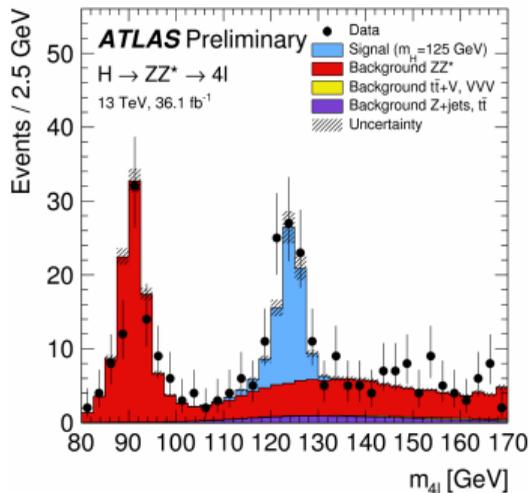
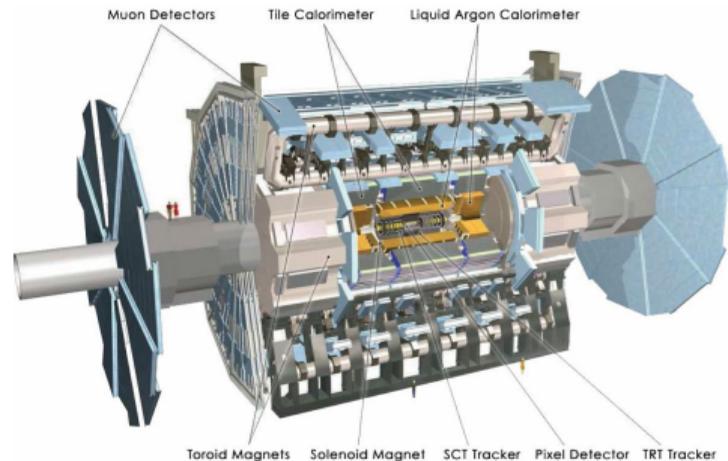
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muons		
$p_T$	phi	eta
31.1	-0.481	0.882
$p_T$	phi	eta
9.76	-0.124	0.924
$p_T$	phi	eta
8.18	-0.119	0.923

mu1	mu1	mu1	mu2	mu2	mu2
$p_T$	phi	eta	$p_T$	phi	eta
31.1	-0.481	0.882	9.76	-0.124	0.924
5.27	1.246	-0.991	n/a	n/a	n/a
4.72	-0.207	0.953	n/a	n/a	n/a
8.59	-1.754	-0.264	8.714	0.185	0.629

To try different associations between particles, between data from different detectors, in many different combinations...

...it's easier to write these as *algorithms over objects!*

```
CREATE TYPE PARTICLE FROM
  STRUCT<pt: FLOAT,
         eta: FLOAT,
         phi: FLOAT
         charge: INT>;

CREATE TABLE events (
  eventid    INT,
  electrons  ARRAY<PARTICLE>,
  muons      ARRAY<PARTICLE>,
  UNIQUE KEY eventid
);
```

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But to do the Higgs search, you'd have to

1. explode the `electrons` array into a table,
2. explode the `muons` array into a table,
3. do an outer join of the `electrons` table on itself, subject to the constraints that they have the same `eventid` and opposite charge,
4. filter for those close to the  $Z$  mass,
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This is in no way easier than writing a nested for loop!

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Last year, I started developing FemtoCode: a declarative query language with a functional, object-oriented syntax.

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```
dataset.histogram(90, 80, 170, flatten({event =>
  electrons = event.tracks.filter(
    e => 0.9 < e.calorimeterEnergy / e.trackMomentum < 1.1)
  muons = event.tracks.filter(m => m.outerHits > 4)

  def goodz(p1, p2):
    p1.charge * p2.charge < 0 and 60 < mass(p1, p2) < 120

  ez = electrons.distinctpairs.filter(goodz)
  mz = muons.distinctpairs.filter(goodz)

  table(ez, mz).map((e1, e2), (m1, m2) => mass(e1, e2, m1, m2))
}))
```

Why the language is great and I won't be talking about it

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- ▶ automatically vectorize calculations across objects
- ▶ 100% compile-time error checking with dependent types

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We can apply the new data representation on its own, without introducing a new language.

**Such as (single-threaded):**

```
for (i = 0; i < numEvents; i++)  
    for (j = 0; j < events[i].numTracks; j++)  
        fill_histogram(events[i].tracks[j].trackMomentum);
```

Four orders of magnitude between how we currently access data  
and how we could access data!

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250 MHz minimal loop over flattened `trackMomentum` array

**Such as (single-threaded):**

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5. GOTO #1.

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For the new style of analysis workflow to compete,

- ▶ responses must be rapid enough for end-user analysis (seconds per plot)
- ▶ the interface must allow for algorithms on nested objects.

Key idea: leave the data in columns!

We've always *stored* the data as exploded columns (similar to Apache Parquet), but we also shouldn't spend time materializing them as objects.

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we should instead execute

```
for (i = 0; i < 3; i++)
    for (j = outer[i]; j < outer[i+1]; j++)
        for (k = inner[j]; k < inner[j+1]; k++)
            print(data[k]);
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The data representation is Apache Arrow; the code transformation can be automated.

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# objects in Python code
def dimuon(event):
    n = len(event.muons)
    for i in range(n):
        for j in range(i+1, n):
            m1 = event.muons[i]
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            mass = sqrt(2*m1.pt*m2.pt*(
                cosh(m1.eta - m2.eta) -
                cos(m1.phi - m2.phi)))
            fill_histogram(mass)

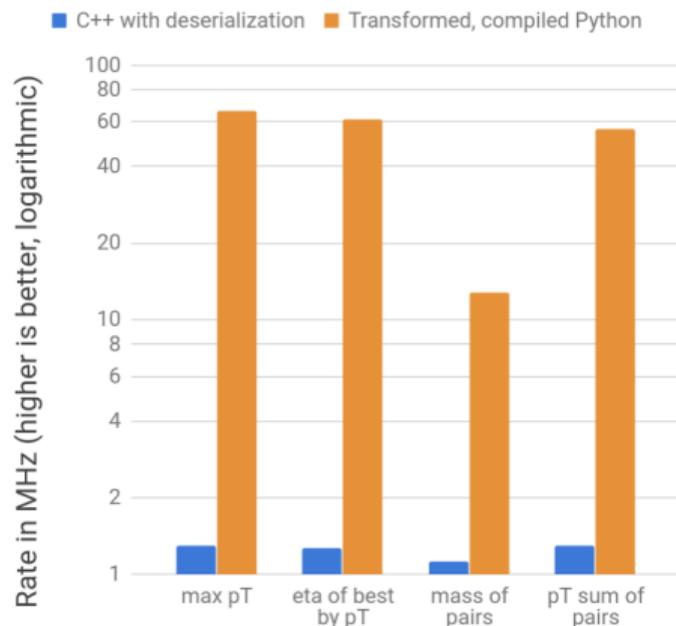
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General code transformation for all types is hard

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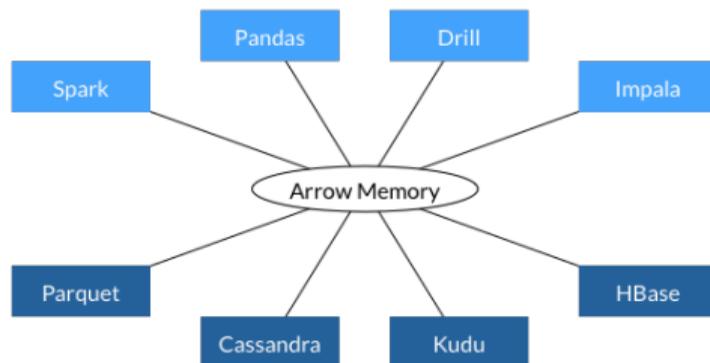
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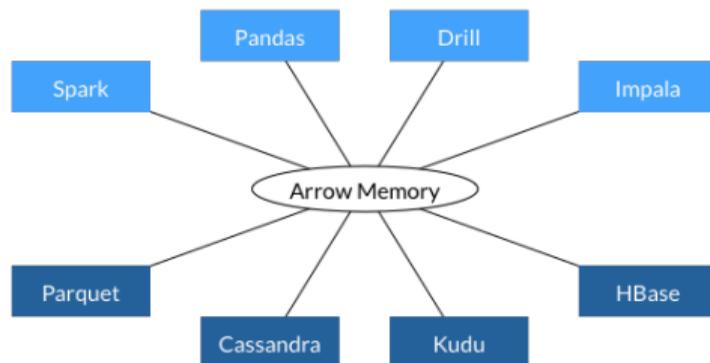
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<https://github.com/diana-hep/plur>

The way that **Primitives, Lists, (sparse) Unions, and Records** are represented are a subset of the Apache Arrow specification, so in principle this ought to make Python— with arbitrarily nested loops— fast on Arrow dataframes.



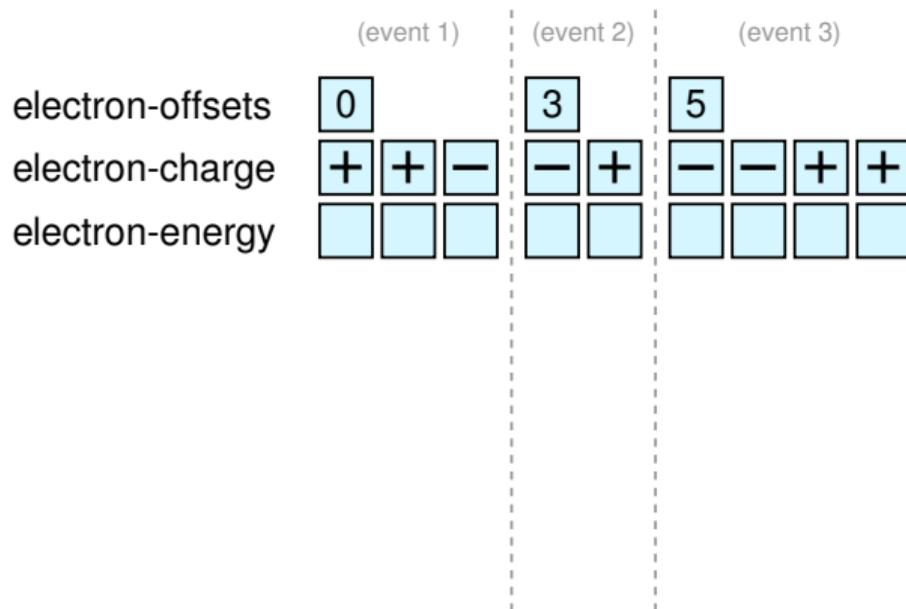
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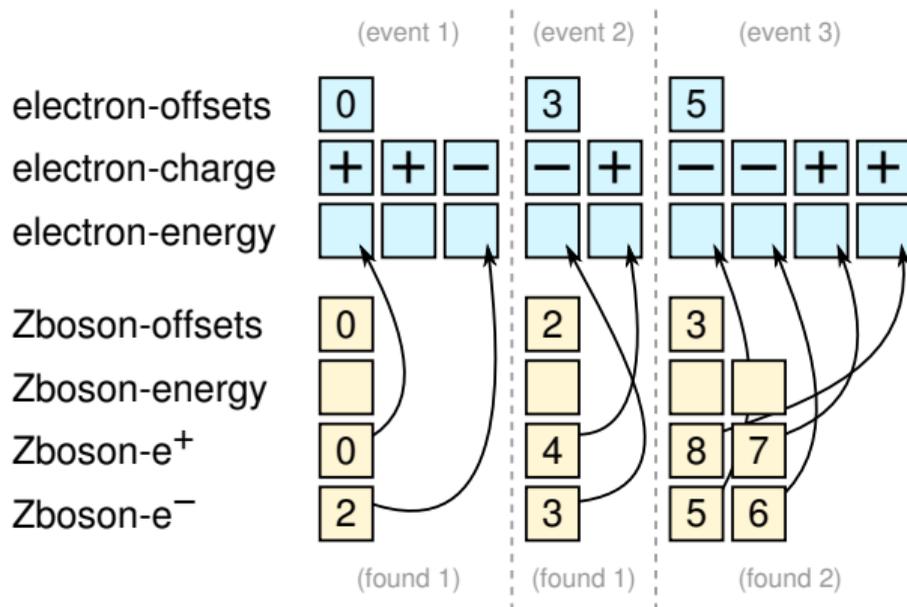
Is anyone else interested in that?

Last thought: manage the data in columns, too!

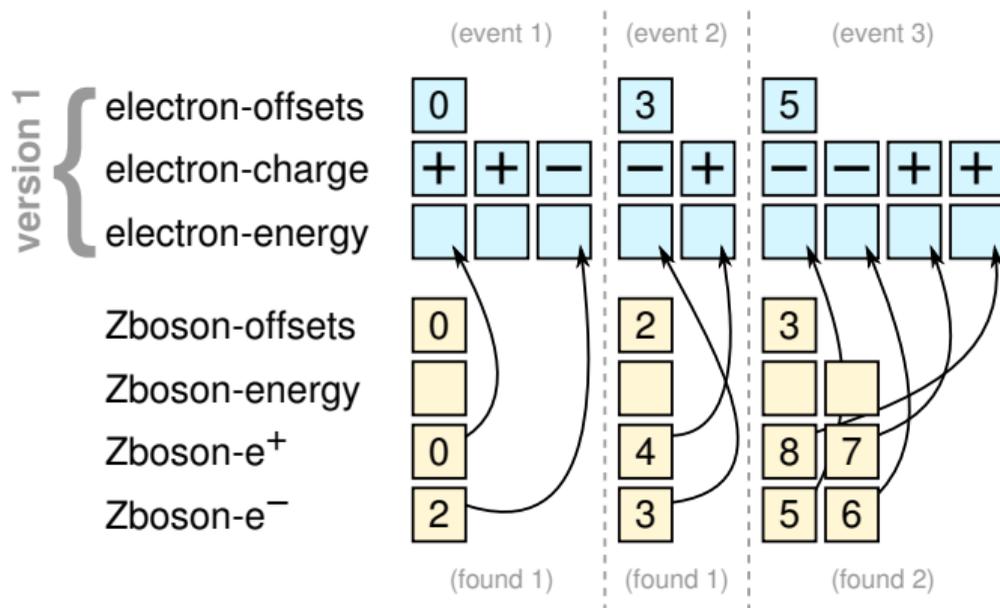
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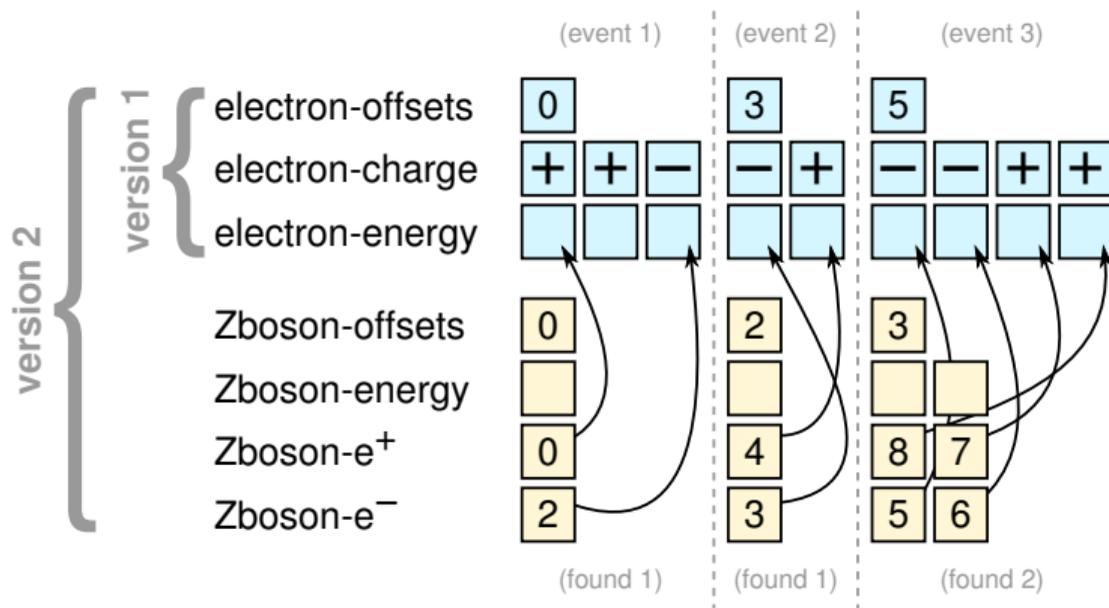
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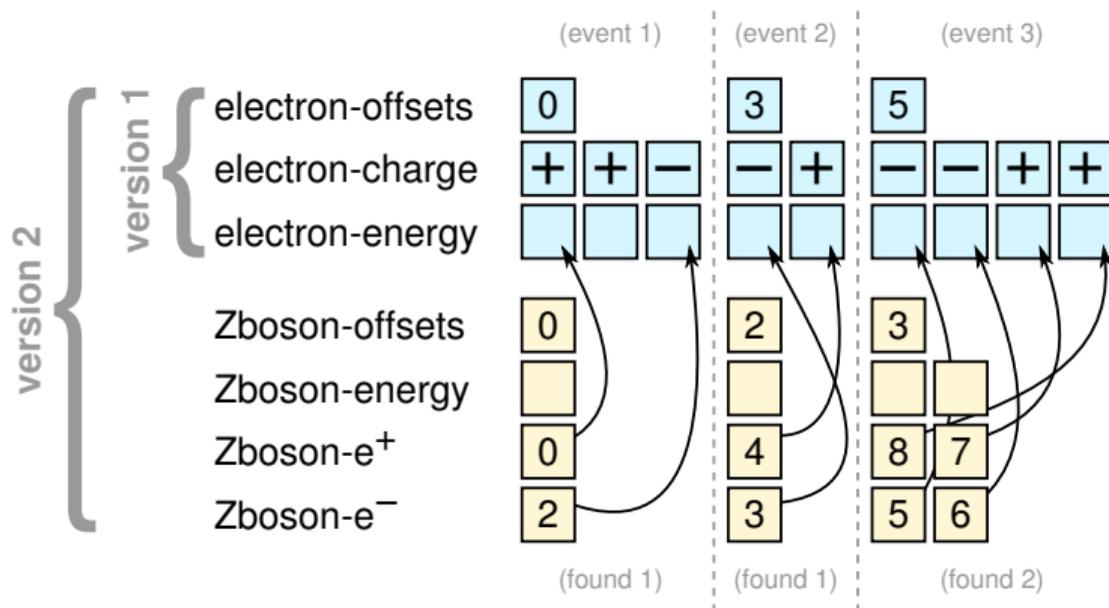
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If the data are addressed as individual columns, rather than files, users can change the structure of the data by adding new columns, *without copying*.

I hope it was interesting  
to learn about data  
issues in particle  
physics.

But I'm really interested in hearing back from you:  
do you have suggestions or do you think these  
tools could be useful in your work?

If it would help but needs to be more mature, are  
you interested in collaborating?

`pivarski@fnal.gov`